

City of Alma
Georgia's Blueberry Capital
www.cityofalmaga.gov

Application for Utility Service (912) 632-5917 Fax (912) 632-8365

Date _____

Applicant Name _____

Maiden Name _____

Service Address _____

Mailing Address _____

City _____ State _____ Zip _____

Email Address _____

Date of Birth _____ Social Security # _____

Drivers Lic # _____ State of Issue _____

Current Employer _____ Home Phone _____

Work Phone _____ Cell Phone _____

Nearest Living Relative that will not reside at the service address:

Name _____

Address _____

City _____ State _____ Zip _____

Phone _____ Have you applied for Utility Service in the Past? Yes _____ No _____

Own Property? Yes _____ No _____

Rent Property? Yes _____ No _____ Landlords Name _____

_____, I certify that the above information is true and correct. The City of Alma is free to investigate and verify all information herein in connection with this application for Utility Service. I also acknowledge that misinformation contained herein, late payment or nonpayment of any portion of a utility bill subjects the service to be discontinued without any notice. Failure to receive a bill does not alter the responsibility to pay the amount due.

Applicants for utility service are required to complete and return this form in person. You will also need to provide Social Security Card and Drivers License or some acceptable picture ID. **NO SERVICE WILL BE GIVEN WITHOUT PROPER IDENTIFICATION AND SUPPORTING DOCUMENTATION.** Both water and electrical are to be in the same name for each address.

The minimum deposit required for residential account is \$75.00. The minimum deposit required for commercial account is \$125.00. All amounts are payable at the time of application. Services disconnected for nonpayment will continue to be billed the minimum amounts. To discontinue billing, a work order must be signed by the customer to close account. All Bills are due by the 10th of each month, any bill over 30-days is subject to cut off.

Applicant Signature _____ Date _____